



Legislation Details (With Text)

File #:	CPC MP 07-00061-A6MJ17	Version:	3	Name:	Larry Ochs
Type:	Planning Case	Status:	Postponed		
File created:	9/5/2018	In control:	Planning Commission		
On agenda:	3/21/2019	Final action:	4/18/2019		
Title:	Major amendment to the Briargate Master Plan changing the land use designation of 57.82 acres from Sports Complex (SC) to R-LM (Residential Low/Med; 3.5-7.99 dwelling units per acre), R-M (Residential Medium; 8-11.99 dwelling units per acre) and NP (Park) as part of City Resolution 13-17 authorizing a land exchange located near Powers Boulevard and Old Ranch Road. (Legislative) Presenter: Catherine Carleo, Principal Planner, Planning and Community Development				
Sponsors:					
Indexes:	Briargate, Master Plan Amendment				
Code sections:					
Attachments:					

Date	Ver.	Action By	Action	Result
4/18/2019	3	Planning Commission	withdrawn	Pass
3/21/2019	2	Planning Commission	postpone to a date certain	Pass
12/20/2018	2	Planning Commission		
10/18/2018	1	Planning Commission		
9/20/2018	1	Planning Commission		

Major amendment to the Briargate Master Plan changing the land use designation of 57.82 acres from Sports Complex (SC) to R-LM (Residential Low/Med; 3.5-7.99 dwelling units per acre), R-M (Residential Medium; 8-11.99 dwelling units per acre) and NP (Park) as part of City Resolution 13-17 authorizing a land exchange located near Powers Boulevard and Old Ranch Road.

(Legislative)

Presenter:
Catherine Carleo, Principal Planner, Planning and Community Development

UPDATE:
At this time there is further work from the City Parks and Recreation that needs to take place for these applications to be ready for final public hearing. Staff will be withdrawing this item from the City Planning Commission agenda until such time the applications are complete and at that time a full

new public notice will be established to post the items for a new agenda.

Proposed Motion:

Withdraw the major amendment application to the Briargate Master Plan from the City Planning Commission